



SOPHIA SALA

VisDev - BG Layout/Paint - Illustration

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SOFTWARE

Adobe Photoshop
Adobe Premiere
Adobe Illustrator
Adobe InDesign
Procreate
Figma
Canva
Google Suite
Notion

SKILLS

Illustration
Animation
Graphic Design
Social Media Management

Time-Management
Excellent Collaboration
Conscientious
Friendly and Open
Adaptability
Quick Learner
Creative
Active Listener

AWARDS

FI Academy Montreal
Poster Contest - Winner
June 2025

MICA Achievement
Award
May 2025

Easton Plein Air
Quick Draw -
Honorable Mention
July 2024

INTERESTS

Dungeons and Dragons
Baseball
Harp Performance

EXPERIENCE

UI Designer / Artist (Contract)

July 2025 – Present

UX is Fine!

- UI and VisDev artist on multiple unannounced/NDA projects for various game developers
- Responsible for the creation of 2D sketches, illustrations, and concepts to further the story and narrative of the game while ensuring style guidelines are met
- Corresponds with art directors and other fellow team members over platforms like Slack while collaborating in real time in Figma

Freelance / Art Intern

June 2024 – Present

Kissing Party LLC

- Involved in a variety of tasks in pipeline including visual development, concept art, 2D animation, background art, and social media illustration, primarily in Adobe Photoshop
- Worked closely with art director and fellow interns using programs like Notion
- Projects for clients include BGs for an animated short for comedian Morgan Jay, color/background design for an Adult Swim bumper, and numerous others
- Retained as freelance artist after successful completion of internship

Freelance Illustrator / Animator

June 2025 – July 2025

Arrow McLaren IndyCar

- Invited to collaborate with IndyCar team Arrow McLaren to create short graphic/animation promoting Pride Month on team's socials, designed characters based on drivers
- Post received over 150K views cross-platform, created in both animated and still format using Photoshop, Premiere, and Procreate

Freelance Artist

May 2025 – June 2025

INDYCAR

- Commissioned by INDYCAR for animated social media content related to the Indianapolis 500, responsible for early design and style of animation
- Created 40 second reel with limited animation in Adobe Premiere on digitally painted backgrounds to represent driver's stories and narratives around the race, negotiated with client and ensured timeline was met

Lead Peer Career Advisor

August 2022 – May 2025

MICA Career Development

- Student leader and representative on dynamic, small team of peers in MICA's CD office
- Advised peers on resume/cover letter writing and internship resources
- Communicated and collaborated with staff, planned events related to professional practice

SIGGRAPH Student Volunteer

Summer 2022 & Summer 2023

ACM SIGGRAPH

- Supported the SIGGRAPH 2022 & 2023 conferences by contributing 20+ hours of work throughout fast-paced, week-long industry event, learned from and networked with working professionals in the animation, art, and entertainment industries

EDUCATION

Maryland Institute College of Art (MICA), Baltimore, MD

Illustration BFA, Animation Minor | August 2021 – May 2025 | 4.0, Summa Cum Laude

PROFESSIONAL ORGANIZATIONS

Women in Animation — Member

October 2021 – Present